## APS Homework 1: Divide-and-Conquer Optional Challenge Problems

## Problem 1: Efficient Power Function

Let power(a, b) denote the power function  $a^b$ . For example,  $power(5, 3) = 5^3 = 125$ . A trivial algorithm to implement power(a, b) is the following:

```
Algorithm power(a,b):

result ← 1

Repeat b times:

result ← result × a

Return result
```

Note, however, that we will always have to perform exactly b multiplication operations. Can we compute power(a, b) using fewer than b multiplication operations?

**Problem 1a:** Describe a Divide-and-Conquer algorithm for computing power(a, b) using the fewest number of multiplication operations possible. You may assume that *b* is an integer.

**Problem 1b:** Prove that the algorithm you provided in *Problem 1a* is correct for any number *a* and for any integer *b*.

**Problem 1c:** As a function of *a* and/or *b*, what is the minimum number of multiplication operations needed to compute power(a, b)?

## Problem 2: Counting the Number of 0s in a Sorted Binary List

A "binary list" is a list containing only 0s and 1s. For example, [0, 1, 0, 0, 1] is a binary list. A "sorted binary list" (in ascending order for this problem) is a binary list such that no 1s are ever followed by 0s. For example, [0, 0, 0, 1, 1] is a sorted binary list. Given a sorted binary list containing *n* elements, we can determine the number of 0s as follows:

```
Algorithm count_0s(nums):
    For i from 0 to |nums|-1: # using 0-based indexing
        If nums[i] is 1:
                 Return i + 1
                 Return |nums|
```

However, for a list containing n elements, this simple algorithm requires us to look at all n elements in the worst-case scenario (all elements are 0s), which can become slow as n becomes large. Can we compute the number of 0s in a sorted binary list by looking at fewer than n elements?

**Problem 2a:** Describe a Divide-and-Conquer algorithm for determining the number of 0s in a sorted binary list by looking at the fewest number of elements possible.

**Problem 2b:** Prove that the algorithm you provided in Problem 2*a* is correct for any arbitrary sorted binary list containing n > 0 elements.

**Problem 2c:** As a function of n, what is the minimum number of elements needed to be looked at to determine the number of 0s in a sorted binary list of length n?

## Problem 3: Tower of Hanoi

"Tower of Hanoi" is a game in which you have 3 pegs (call them *left*, *middle*, and *right*) and a tower of different-sized rings on *left* (Fig. 1). The rings are stacked such that, from bottom-to-top, they go from largest-to-smallest.



Figure 1. The "Tower of Hanoi" game.

The goal of the game is to move the entire tower from *left* to right, but with the following constraints: (1) you must move a single ring from one peg to another in any given move, and (2) you cannot place a ring on top of another ring smaller than itself (but you *can* place a ring on top of another ring *larger* than itself). In addition to simply moving the tower from *left* to *right*, you also want to try to minimize the number of moves.

**Problem 3a:** What is a solution for winning the "Tower of Hanoi" game given a tower containing n = 3 rings? What about n = 4 rings?

**Problem 3b:** What is the minimum number of moves needed to win the "Tower of Hanoi" game given a tower containing n = 3 rings? What about n = 4 rings?

**Problem 3c:** Describe a Divide-and-Conquer algorithm for winning the "Tower of Hanoi" game given a tower containing n > 0 rings.

**Problem 3d:** Prove that the algorithm you provided in Problem 3c is correct for any arbitrary n > 0.

**Problem 3e:** As a function of *n*, what is the minimum number of moves needed to win the "Tower of Hanoi" game given a tower containing n > 0 rings?